

## **DEFAULTS AND DISQUALIFICATIONS**

### **1. DEFAULTS:**

- Occurs when a participant fails to arrive for a schedule game or match, or a team fails to have the minimum number of players, within the set time limit.
- The defaulting team receives a loss and the opponent receives 2 points for the win.
- Only one default is allowed; a second default, on a subsequent date and the team is disqualified. First default and the team loses ½ of their team bond (\$30.00). Second default they lose the remaining amount of the team entry bond (\$30.00).

### **2. DISQUALIFICATION:**

- A disqualification occurs when a team is automatically issued a loss for a scheduled game.
- A disqualification may result from, but is not limited to, the following reasons:
  - A team using an ineligible participant (see Intramural Guidelines regarding eligibility).
  - A participant playing for more than one team.
  - Behaviour/Conduct that is contrary to standards outlined by Ryerson Sports and Recreation and Ryerson University's Student Code of Conduct.
- In the case of a disqualification, the score of the match will be entered as though the game resulted in a default loss.
- Disqualification by teams or participants will be subject to further disciplinary review by the Intramural Office and Sports and Recreation Administration.